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Deep Learning based Feed Forward Neural Network Models for Hyperspectral Image Classification



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Abstract:

RESEARCH ARTICLE

Introduction: Traditional feed-forward neural networks (FFNN) have been widely used in image processing, but their effectiveness can be limited. To address this, we develop two deep learning models based on FFNN: the deep backpropagation neural network classifier (DBPNN) and the deep radial basis function neural network classifier (DRBFNN), integrating convolutional layers for feature extraction.

Methods: We apply a training algorithm to the deep, dense layers of both classifiers, optimizing their layer structures for improved classification accuracy across various hyperspectral datasets. Testing is conducted on datasets including Indian Pine, University of Pavia, Kennedy Space Centre, and Salinas, validating the effectiveness of our approach in feature extraction and noise reduction.

Results: Our experiments demonstrate the superior performance of the DBPNN and DRBFNN classifiers compared to previous methods. We report enhanced classification accuracy, reduced mean square error, shorter training times, and fewer epochs required for convergence across all tested hyperspectral datasets.

Conclusion: The results underscore the efficacy of deep learning feed-forward classifiers in hyperspectral image processing. By leveraging convolutional layers, the DBPNN and DRBFNN models exhibit promising capabilities in feature extraction and noise reduction, surpassing the performance of conventional classifiers. These findings highlight the potential of our approach to advance hyperspectral image classification tasks.

Keywords: Hyperspectral images, Convolutional neural network, Deep back propagation neural network, Deep radial basis function neural network, Rectified linear unit, Deep learning, Classification accuracy.

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1. INTRODUCTION

This article presents novel deep learning models with a feed-forward architecture and gradient descent learning designed for hyperspectral image classification [1]. The developed models, including the deep backpropagation neural network classifier (DBPNN) and deep radial basis function neural network classifier (DRBFNN), utilize convolutional layers for feature extraction. The training algorithm targets deep dense layers of both classifiers, aiming for effective classification with increased accuracy across hyperspectral datasets such as Indian Pine, University of Pavia, Kennedy Space Centre, and Salinas. The layer structures of DBPNN and DRBFNN are optimized for enhanced feature extraction and noise removal in hyperspectral images. Comprehensive training, rigorous testing, and meticulous validation are conducted on all four hyperspectral datasets, leading to the detailed reporting of their performance metrics. The evaluated metrics demonstrate the efficacy and accuracy of both deep learning feed-forward classifiers, showcasing their superiority in the classification process compared to existing classifiers [2].

A comprehensive advancement in image processing techniques is presented in this study, focusing on addressing feature loss in deep neural network-based algorithms. Employing a multi-level information compensation strategy and integrating the U-Net network architecture enhances image super-resolution recons truction, particularly in texture and edge details [3]. The Enhanced Image Inpainting Network employs a multi-scale feature module in conjunction with an enhanced attention mechanism, bolstering its ability to perform semantic image inpainting. Furthermore, the optimized loss function combines style and perceptual loss functions, thereby enhancing the model's overall performance [4]. The article introduces an innovative image inpainting algorithm utilizing a partial multi-scale channel attention mechanism and deep neural networks to address limitations in capturing multi-scale features with irregular defects [5]. Proposing an innovative approach to image restoration, this method integrates Semantic Priors, Deep Attention Residual Group, and Full-scale Skip Connection techniques. The Semantic Priors Network is tasked with learning comprehensive semantic information for missing regions, thereby facilitating precise completion. Meanwhile, the Deep Attention Residual Group concentrates on missing regions and adjusts channel features accordingly. Additionally, Full-scale Skip Connection merges low-level boundary information with high-level textures, enhancing the effectiveness of the restoration process [6]. A lightweight method is proposed, combining group convolution and attention mechanisms to enhance traditional convolution modules. Group convolution achieves multilevel image inpainting, while a rotating attention mechanism addresses information mobility between channels. A parallel discriminator structure ensures local and global consistency in the image inpainting process [7].

The paper addresses challenges in hyperspectral image classification using conventional methods, arising from the complexity of processing multiple spectral bands, hindering feature extraction and noise reduction. Traditional classifiers struggle with such data complexity. The article aims to leverage deep learning, especially feedforward neural networks, to enhance classification accuracy, given their ability to autonomously learn features. It introduces two novel deep learning modelsthe deep backpropagation neural network classifier (DBPNN) and the deep radial basis function neural network classifier (DRBFNN)-tailored for hyperspectral image classification, incorporating convolutional layers for feature extraction. The goal is to improve feature extraction and noise reduction in hyperspectral images. By optimizing the layer structures of DBPNN and DRBFNN, the article aims to enhance classification accuracy across diverse hyperspectral datasets, ultimately overcoming traditional classifier limitations by leveraging deep learning for improved accuracy in feature extraction and noise reduction. Many prior studies in this domain exhibit deficiencies in their literature reviews, leading to a limited contextual understanding. Additionally, some suffer from methodological weaknesses, such as small sample sizes or inadequate controls, compromising the reliability of findings.

2. MATERIALS AND METHODS

2.1. Proposed Deep Learning-based FFNN Models

This work introduces two innovative deep learning models, a backpropagation neural network (DBPNN) and a radial basis function neural network (DRBFNN), designed for efficient hyperspectral image classification. Both classifiers leverage a structured layer design and employ the gradient descent learning rule for training. The incorporation of convolutional and pooling layers is specifically designed to extract crucial features from the input image datasets.

2.2. Developed Deep Learning-based Back-Propagation Neural Networks

The newly modelled deep learning BPNN classifier comprises various layers, including input, convolutional, pooling, dense, flatten, and a linear classifier layer. The proposed DBPNN classifier is specifically designed to achieve enhanced training and learning performance, even in the presence of a limited dataset. This optimized deep learning BPNN model is employed for effective hyperspectral image classification, where the output from hyperspectral sensors serves as input for the DBPNN classifier, as illustrated in Fig. (1). A basic block diagram outlining the configuration of the input block is presented in Fig. (2).

2.1.1. Convolutional Layer

The proposed DBPNN classifier utilizes twodimensional convolution layers during the training process to reduce the number of free parameters. These convolutional layers showcase the capacity of local receptive neurons and contribute to their weight update process [8]. Kernel filters within this layer regulate the input presented to the network model, involving a mathematical operation that employs the dot product of the kernel to diminish the filter matrix input.

$$C_2 e(m) = \sum_{\alpha=0}^{\lambda-1} \sum_{\beta=0}^{\lambda-1} c_{\alpha,\beta} \bullet m(x+\alpha)(y+\beta)$$
(1)
$$C_1 e(m) = \sum_{\delta=0}^{N-1} c_W * m$$
(2)

In this context, 'O' represents the two-dimensional output from the preceding layer, 'c' denotes the $\lambda \times \lambda$ kernel size matrix with learnable parameters used in the training process. The coordinates 'x' and 'y' cover all points of λ , while ' δ ' signifies the location index in the two-dimensional kernel matrix. 'cw' denotes the kernel size of



Fig. (1). Structural levels in the modelled deep back-propagation neural network.



Fig. (2). Arrangement of the input block configuration.

a neuron, and the '*' operator represents the crosscorrelation operator. 'C1e(m)' refers to a one-dimensional convolution operation where the kernel movement is in one direction, although the input and output data pertain to a two-dimensional context. On the other hand, 'C2e(m)'signifies a two-dimensional convolution operation, where kernel positions extend in two directions, and threedimensional input and output data are utilized. For this novel DBPNN classifier, only 'C2e(m)' operations are conducted, given that hyperspectral datasets correspond to image datasets, and 'C1e(m)' is used for time-series image operations in the convolution process [9].

2.1.2. Pooling Layer

In the proposed DBPNN classifier model, the designed pooling layer is connected to the successive convolutional layer, effectively reducing the spatial dimension of the extracted feature map. This pooling layer serves to mitigate overfitting issues. The mathematical representation of the pooling operation is expressed as:

$$\beta_{out} = \frac{\beta_{in} - S_{k\beta}}{\rho} + 1 \tag{3}$$

$$\alpha_{out} = \frac{\alpha_{in} - S_{k\alpha}}{\rho} + 1 \tag{4}$$

In this context, α_{in} and β_{in} represents the width and height of the input matrices, $S_{k\alpha}$ denotes the height corresponding to the kernel size, specifies the width for the kernel size, α_{out} and β_{out} are the width and height of the output matrix, and ' ρ ' denotes the stride factor during the pooling operation.

2.1.3. Activation Function

The DL-based back-propagation neural classifier utilizes a non-linear activation function to learn complex features from input datasets, particularly addressing the non-linearity in hyperspectral datasets. The classifier, designed with Rectified Linear Unit (ReLU) as the chosen non-linear activation function, enhances the overall performance of the deep learning model. Mathematically, ReLU is denoted as,

Re
$$LU(m) = \left(\frac{1}{1+e^{-m}}\right)$$
 for var ying 'm' values (5)

In Eq. (5), 'm' represents the input features of the image datasets.

2.1.4. Input and Dense Blocks

The input block initiates correlation between convolutional layers and progresses to deep dense blocks. Unlike traditional convolutional neural network models, this input block features a direct connection from input to output. This direct link is expressed as,

$$\mu = \xi(m) + m \tag{6}$$

In this scenario, a parameter element matching factor is employed to match input and output segments, expressed as,

$$\mu = \xi(m) + D_m(m) \tag{7}$$

In this context, *m* represents the input to this block, μ signifies the output of these blocks, ξ denotes the mapping relationship between the input and output layer, and D_m represents the dimension matching factor.

Fig. (2) illustrates the internal structure of the input block from Fig. (1) in the deep BPNN model. This input block, receiving input image datasets, includes two convolutions, two batch normalizations, and one rectified linear unit block. The output from the batch normalization unit is added to the input, followed by another rectified linear unit and an output block. Progressing to the subsequent convolutional layer, the input block of the DBPNN model comprises 6 layers, while other architectural blocks contribute 8 layers, totaling 14 layers. Incorporating dropout, linear classification, softmax, and output layers, the model forms an 18-layer Deep Back Propagation Neural Network. Notably, the developed deep BPNN model outperforms traditional convolutional layer networks, demonstrating increased accuracy with deeper network depths compared to CNN models.

2.1.5. Classification Layer

In the proposed DBPNN model, the classification layer is designed with the '*softmax*' function and a fully connected (FC) layer. The fully connected layer interconnects neurons between layers, forming a dense layer with correlated perception neurons, expressed as,

$$\mu = D_m + \omega_0 \tag{8}$$

Eq. (8), ω_0 represents the bias, and the ultimate output generated by the DBPNN model is denoted as ' μ '. The novel DBPNN classifier aims to capture hyperspectral sensor images, effectively classifying them based on boundaries and performing precise segmentation.

2.1.6. Batch Normalization

In the new DBPNN classifier, the training image dataset is divided into dissimilar mini-batches for batch normalization, optimizing computational burden, and convergence. The initial normalization involves scaling the input image datasets, and subsequent activations enhance training speed, stability, and consistency. The architectural design in Fig. (1) aims to eliminate noise from captured hyperspectral sensor images, extract significant features using convolutional layers, and address lower gradient features with the dropout layer. This process enhances the effectiveness of hyperspectral image classification in the new DBPNN classifier.

2.2. Novel Deep Learning-Based Radial Basis Function Neural Networks

The multi-layer feedforward radial basis function neural model, utilized the Gaussian activation function for

determining the final network output. In the architectural design of the multi-layer RBFNN, the norm is computed by adding the norm (ϕ) with the functional layer of the basic RBFNN model. The function representing the connection link between the hidden and output layers is expressed as,

$$f_{rbf}(x) = \sum_{i=1}^{N} \alpha_i \phi(\|x_i w - R_i\|^2)$$
(9)

In Eq. (9), 'x' denotes the input data, ' α ' is the learning rate, 'w' represents connective link weights, 'N' stands for the number of data samples, and ' R_i ' indicates the radius of neighborhood pixels for computing the Euclidean distance norm. The Gaussian activation function is applied to each radial basis function neuron to obtain the final network output. Fig. (3) illustrates the architecture of the conventional RBF neural network model. The multi-layer equations defining the radial basis function are provided as follows:

$$x_i = (x_1, x_2, \dots, x_{J_l})^T$$
 (10)

$$z_{j} = \exp(-(x_{l-1} - c_{jl})^{T} W_{j} (x_{l-1} - c_{jl})$$
(11)

$$y_{k} = \sum_{l=0}^{L} (a_{kl})^{T} W_{k} z_{j}$$
(12)

In Eqs. (10-12), 'xi,' 'zj,' and 'y_k' represent the input neuronal output, hidden radial basis layer output, and the final output from the output layer, respectively. Eq. (11) features the weight matrix ' $W_{j'}$ and center vector ' c_{jl} ,' while in Eq. (12), ' a_{kl} ' indicates the coefficient vector of the output layer, ' W_k ' defines the weight matrix between the hidden and output layers with ' z_j ' as the output from the hidden layer. The RBF model's final output is determined by the linear combination of all basis layers across the entire network.



Inputs

Fig. (3). Fundamental framework of the RBFNN model.

Outputs

2.2.1. Modelling the New DRBFNN Classifier Model

The deep learning-based radial basis function classifier is structured for non-linear transformations in the deep hidden layers. It operates through pre-training and finetuning, utilizing an auto-encoder for pre-training and backpropagation with gradient descent for fine-tuning. The auto-encoder's design involves an encoder mapping highdimensional data to low-dimensional data and a decoder reconstructing the encoded information. The encoded data is represented as,

$$E_{rbf} = F_{\theta}(x^{d})$$

$$F_{\theta}(x) = F_{en}(W_{0} + W_{x})$$
(13)

In this context, F_{θ} represents the encoder function,

' $x^{a'}$ denotes the datasets, ' $W_{0'}$ ' indicates the bias, and ' $W_{x'}$ ' specifies the weight values. The reconstructed dataset by the decoder is obtained as,

$$\hat{x}^{d} = G_{\theta} \left(E_{rbf} \right)$$

$$G_{\theta} \left(x \right) = F_{de} \left(W_{0} + W_{x}^{T} \right)$$
(14)

In Eqs. (13 and 14), F_{en} and F_{de} represent the encoding activation and decoding activation, respectively, with ' W_0 ' as the bias entity and ' W_x ' as the weight entity. The new Deep Radial Basis Function Neural Network is structured to minimize the reconstruction error concerning the training data samples. The cost function calculates the difference between the encoded and decoded data samples, and the reconstruction error metric is assessed as,

$$Err_{rc} = \left\| x^d - \hat{x}^d \right\|$$
(15)

The cost function defined for minimization of the reconstruction error is given by,

$$\delta_{\cos t}(\theta, \hat{\theta}) = \frac{1}{Q} \sum_{d=1}^{Q} E\left(x^d, G_{\hat{\theta}}\left(F_{\theta}\left(x^d\right)\right)\right)$$
(16)

During pre-training, all 'Q' auto-encoders from the preceding deep layers are consolidated, and the encoding operation for the input samples is carried out at both the input layer and the initial deep layer of the proposed DRBFNN classifier. The training of the new DRBFNN, incorporating its training parameters and the encoded dataset, is represented as,

$$E_{rbf1}^{d} = F_{\theta 1}(x^{d})$$
(17)

$$E_{rbfQ}d = F_{\theta_Q}\left(E_{rbf_Q-1}^d\right)$$
(18)

In Eq. (18), ' $\theta_{\rm Q}$ ' represents the Q-th trained parameters of the DRBFNN encoder module. Through the described operations, each deep layer of the new DRBFNN classifier undergoes pre-training with Q-stacked auto-encoders to enhance learning and generalization abilities. Subsequently, fine-tuning is executed using the backpropagation algorithm, culminating in the final output from the developed DRBFNN model.

$$Y_{rbf}^{d} = F_{\theta_{Q+1}} \left(E_{rbfQ}^{d} \right)$$
(19)

The output parameter is denoted as ' $\theta_{\text{Q}+1}$ '. The error metric assessed throughout the training process is defined as,

$$Error_{MSE}(\gamma) = \frac{1}{Q} \sum_{d=1}^{Q} E(Y_{rbf}^d, t^d)$$
(20)

With, $\gamma = \{ \theta_1, \theta_2, \theta_3, \dots, \theta_{Q+1} \}$ and it is updated using,

$$\gamma = \gamma - \alpha \, \frac{(\partial MSE(\gamma))}{\partial \gamma} \tag{21}$$

In Eq. (21), ' α' indicates the learning rate of the training process.

The new DRBFNN classifier is utilized for hyperspectral image classification, focusing on automatic feature detection without human intervention or additional feature extraction techniques. This deep learning-based RBFNN model effectively learns significant features for respective classes through convolution and pooling operations. The DRBFNN's architecture includes input, convolutional, dense, dropout, and output layers. Input images, sized [1×132×1], maintain their dimensionality through the convolutional layer. With two convolutional layers, the output progresses from $[1 \times 132 \times 1]$ to $[1 \times 120 \times 64]$. Flattening yields were $[1 \times 7680]$, followed by dropout and a dense layer, reducing the size to $[1 \times 96]$. The output layer classifies the entire dataset, recognizing hyperspectral features. Fig. (4) depicts the proposed deep learning-based radial basis function neural network architecture.



Fig. (4). Proposed design for DRBFNN classifier.



Fig. (5). Flowchart of the newly modeled deep learning RBFNN classifier.

2.2.2. Convolution (Conv)

Each layer is linked to the subsequent layers through weight parameters along connection links, forming filters convoluted with the input layer. These filters slide over local receptive fields in the input datasets, acting as feature detectors and generating feature maps. The output of the convolutional layer is expressed as,

$$O = f\left(\sum_{i=1}^{Q} X_i^{t-1} * W^t + W_0^t\right)$$
(22)

where, 'f' represents the activation function, is the weight parameters, indicates the bias of the present layer with representing the input from the earlier layer.

2.2.3. Activation Function

Activating to determine the network model's output, this layer executes non-linear transformations for image class discrimination based on the output from the convolutional filter.

2.2.4. Pooling Layer

The convolutional layer produces a feature map, which undergoes subsampling at the pooling layer, resulting in,

$$Y_{pool} = \max_{\substack{N \in \Psi}} N$$
(23)

In Eq. (23), $|\psi|$ denotes the pooling size. Compared to other classifiers, the newly developed Deep Learningbased RBFNN, featuring multiple hidden dense layers representing complex functions, exhibits improved learning and generalization abilities. Refer to Fig. (5) for the flowchart of the proposed DRBFNN classifier algorithm. The algorithmic steps for hyperspectral image classification using the deep learning radial basis function classifier are as follows:

2.2.5. Algorithm: DRBFNN_Classifier_Training

Input: hyperspectral_images, DRBFNN_classifier_ parameters, architectural_layers

Output: trained_DRBFNN_classifier, output_layer_ dimension, MSE_value

 $Step \ 1: \ Initialize \ DRBFNN_classifier_parameters, \\ architectural_layers$

Step 2: Input hyperspectral_images to neural_network_input_layer

Step 3: Configure_classifier_layers(Q)

Step 4: for i = 1 to Q do

Set_parameters_for_i-th_deep_hidden_layers

Step 5: Test if parameters for all deep layers are initially set:

If yes, proceed to Step 6

If no, return to Step 3

- Step 6: Evaluate_output_layer_dimension()
- Step 7: Execute_training_trial()

Step 8: Assess_MSE_value()

Step 9: Update_network_weights()

$$u_{k}^{d}(q+1) = a_{k}^{d}(q) + \Delta a_{k}^{d} \quad (0 \le l \le D)$$
(24)

$$w_j^d(q+1) = w_k^d(q) + \Delta w_k^d \quad (0 < l \le D)$$
 (25)

$$\Delta a_k^d = -\mu \frac{\partial E}{\partial a_k^d}$$
(26)

$$\Delta a_k^d = \mu \delta_k x^d \tag{27}$$

$$\Delta w_k^d = -\eta \frac{\partial E}{\partial w_k^d} \tag{28}$$

$$= -\eta \sum_{k} \frac{\partial E}{\partial y_k} \frac{\partial y_d}{\partial x_j^d} \frac{\partial x_j^d}{\partial w_j^d}$$
(29)

$$= \eta \left(\sum_{k} \delta_k \delta_{kj}^d \right) \frac{\partial f_j^d}{\partial w_j^d}$$
(30)

The last dense layer weights is updated by the following equations:

$$a_k^d(q+1) = a_k^d(q) + \mu \delta_k x^d$$
, $(0 \le l \le D)$ (31)

$$w_{j}^{d}(q+1) = w_{k}^{d}(q) + \eta(\sum_{k} \delta_{k} \delta_{kj}^{d}) \frac{\partial f_{j}^{d}}{\partial w_{j}^{d}}), \ 0 < l \le L$$
(32)

Step 10: Check for stopping condition:

If minimal MSE value and improved classification accuracy rate achieved:

Halt process and return classified_images

Else:

Repeat procedures from Step 6.

3. HYPERSPECTRAL IMAGE DATASETS

This study utilizes four distinct hyperspectral image datasets to evaluate the efficacy of the novel DBPNN and DRBFNN classifiers [10]. Fig. (6) illustrates the hyperspectral bands and ground truth information of the dataset. These datasets consist of the Kennedy Space Centre datasets, University of Pavia datasets, Salinas datasets, and Indian Pine datasets. A detailed presentation of each dataset is provided below:



Fig. (6). Hyperspectral Bands and Ground Truth Information (a) KSC Dataset (b) Pavia Dataset (c) Salinas Dataset (d) Indian Pine Dataset.

3.1. Kennedy Space Centre (KSC) Datasets

These datasets were captured in 1996 by NASA in Florida, USA, using wavelengths ranging from 400 to 2500nm and 224 bands. After excluding water-absorbed entities, 176 bands were utilized for the study. The dataset encompasses 13 classes representing various land-covered areas (Table 1), and Fig. (6a) depicts the ground truth.

Table 1. Overview of KSC dataset.

3.2. University of Pavia Datasets

These datasets were acquired from an urban area in North Italy, employing a reflective optics spectrographic image sensor. Furthermore, this dataset comprises 103 hyperspectral bands, with each image at a resolution of 610x340 pixels and a 1.3m spatial resolution, and is categorized into 9 classes (Table 2). Fig. (6b) provides the ground truth information.

Labelled Classes	Class Category	Total Samples	Labelled Classes	Class Category	Total Samples
C1	Scrub	761	C8	Graminoid marsh	431
C2	Willow swamp	243	C9	Spartina marsh	520
C3	Cabbage palm hammock	256	C10	Cattail marsh	404
C4	Cabbage palm/oak hammock	252	C11	Salt marsh	419
C5	Slash pine	161	C12	Mud flats	503
C6	Oak/broadleaf hammock	229	C12	TAT 1	007
C7	Hardwood swamp	105	CIS	water	927
Total Data samples of KSC dataset			5211		

Table 2. Overview of the University of Pavia dataset.

Labelled Classes	Class Category	Total Samples	Labelled Classes	Class Category	Total Samples
C1	Asphalt	6631	C6	Bare soil	5029
C2	Meadows	18649	C7	Bitumen	1330
C3	Gravel	2099	C8	Self-blocking bricks	3682
C4	Trees	3064	<u></u>	Chadavia	047
C5 Painted metal sheets		1345 09		Shadows 947	
Tota	ll Data samples of Pavia data	set		42776	

Table 3. Overview of salinas dataset.

Labelled Classes	Class Category	Total Samples	Labelled Classes	Class Category	Total Samples
C1	Brocoli green weeds 1	2009	C9	Soil vineyard	6203
C2	Brocoli green weeds 2	3726	C10	Corn senesced green weeds	3278
C3	Fallow	1976	C11	Lettuce romaine 4wk	1068
C4	Fallow rough plow	1394	C12	Lettuce romaine 5wk	1927
C5	Fallow smooth	2678	C13	Lettuce romaine 6wk	916
C6	Stubble	3959	C14	Lettuce romaine 7wk	1070
C7	Celery	3579	C15	Vinyard untrained	7268
C8	Grapes untrained	11271	C16	Vinyard vertical trellis	1807
Total Data samples of Salinas dataset			5412	9	

Table 4. Overview of Indian pine dataset.

Labelled Classes	Class Category	Total Samples	Labelled Classes	Class Category	Total Samples
C1	Alfalfa	46	C9	Oats	20
C2	Corn-notill	1428	C10	Soybean-notill	972
C3	Corn-mintill	830	C11	Soybean-mintill	2455
C4	Corn	237	C12	Soybean-clean	593
C5	Grass-pasture	483	C13	Wheat	205
C6	Grass-trees	730	C14	Woods	1265
C7	Grass-pasture-mowed	28	C15	Buildings-Grass-Trees-Drives	386

(Table 4) contd.....

Labelled Classes	Class Category	Total Samples	Labelled Classes	Class Category	Total Samples
C8	Hay-windrowed	478	C16	Stone-Steel-Towers	93
Total Data samples	of Indian Pine data	set		10249	

3.3. Salinas Datasets

These datasets were captured using an AVIRIS sensor with a 3.7m spatial resolution over the Salinas Valley, California, USA. Additionally, it encompasses 217 samples, excluding 20 water absorption bands. The ground truth includes 16 classes, such as bare soils, vegetables, and vineyard fields (Table 3). Fig. (6c) illustrates the ground truth.

3.4. Indian Pine Datasets

These datasets were captured from Northwestern Indiana using an AVIRIS sensor with 145 pixels, 224 spectral bands, and wavelengths ranging from 0.4 to 2.5 x 10-6 m. Moreover, this dataset is categorized into 16 classes, with bands reduced to 200 after eliminating water-absorbed areas [11]. The dataset comprises 10249 data samples, including vegetation, forest, agriculture, dual lanes for rail lanes, housing, and built structures with roads (Table 4). Fig. (6d) presents the ground truth information [12].

These hyperspectral image datasets exhibit distinct features and notable differences among them. Key distinctions include the use of various sensors, absolute variability in ground truth data due to diverse geographical locations, differences in spatial resolution and spectral bands for each dataset, and varying labeled classes (13, 9, 16, and 16 for KSC, University of Pavia, Salinas's dataset, and Indian Pines dataset respectively) [13]. Additionally, ground sample distances differ for each dataset (18m, 1.3m, 3.7m, and 20m).

To demonstrate the effectiveness of the proposed DBPNN and DRBFNN classifier model, it undergoes training, testing, and validation across all these datasets, each possessing its unique features. In the data distribution, 70% of samples are allocated for training, with the remaining 30% are reserved for testing [14]. To

optimize training metrics, the number of training samples exceeds that of testing samples. The error criterion, represented by Eq. (**20**), is evaluated for both DBPNN and DRBFNN classifiers, aiming to minimize errors during their run [15].

4. RESULTS AND DISCUSSIONS

The proposed DBPNN and DRBFNN classifiers are simulated and validated to demonstrate their efficacy for the hyperspectral image datasets outlined in Section 1.5. Both models utilize deep learning with back-propagation and radial basis functions, employing gradient descent learning with distinct activation functions. The DBPNN classifier comprises 9 layers, including input, 7 deep hidden layers (convolutional, pooling, flatten, dense, dropout, and classification), and output. In contrast, the new DRBFNN classifier features 7 layers, encompassing input, 5 deep hidden layers, and output, each incorporating convolutional, pooling, flatten, dense, dropout, and classification components. This deep learning mechanism enhances classifier learning for improved classification outcomes.

The devised classifier model, encompassing DBPNN and DRBFNN, processes image data samples from the four hyperspectral datasets: KSC, University of Pavia, Salinas, and Indian Pine. The output neurons in the final layer match the number of classes (13, 9, 16, and 16 for the respective datasets). Detecting the correct class improves classification metrics, while iterative updates minimize errors and enhance accuracy. Training, testing, and validation occur in MATLAB R2021a, and the results, along with various parameters (Table 5), are reported. Both DBPNN and DRBFNN classifiers employ gradient descent learning with diverse activation functions, iteratively updating weighted interconnections to minimize Mean Square Error (*Error*_{mse}) per Eq. (**20**).

Table 5. Evaluation metrics for the novel DBPNN and DRBFNN classifier	models.
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Classifier Metrics	DBPNN Metric Values	DRBFNN Metric Values
Learning rate	0.2	0.2
Learning approach	Deep learning	Deep learning
Learning rule	Gradient Descent learning	Gradient Descent learning
Activation function	Bipolar Tangential sigmoidal activation	Gaussian activation function
Convolutional Layers	3	2
Pooling layers	1	1
Dense layers	2	2
No. of epochs	Until error convergence	Until error convergence
No. of trials	32	32
Layer structure	1-7-1 (Input layer -deep layers-Output layer)	1-5-1 (Input layer -deep layers-Output layer)
Error convergence	10 ⁻⁶	10.6

	Classification Accuracy (Acc_{cl})												
	Kennedy Space Cer	ntre Datasets			University o	f Pavia Datasets							
Labelled Classes	Class Category	Proposed DBPNN classifier model	Proposed DRBFNN classifier Model	Labelled Classes Category		Proposed DBPNN classifier model	Proposed DRBFNN classifier Model						
C1	Scrub	96.88	96.88	C1	Asphalt	97.65	97.91						
C2	Willow swamp	97.45	97.53	C2	Meadows	97.02	97.69						
C3	Cabbage palm hammock	96.99	97.82	C3	Gravel	96.99	97.38						
C4	Cabbage palm/oak hammock	97.32	98.69	C4	Trees	96.35	98.17						
C5	Slash pine	97.44	98.47	C5	Painted metal sheets	97.68	98.47						
C6	Oak/broadleaf hammock	97.99	98.02	C6	Bare soil	97.31	98.56						
C7	Hardwood swamp	97.67	97.84	C7	Bitumen	97.85	98.34						
C8	Graminoid marsh	97.81	98.14	C8	Self-blocking bricks	96.83	97.84						
C9	Spartina marsh	96.93	97.37										
C10	Cattail marsh	97.28	97.93										
C11	Salt marsh	97.55	98.00	C9	Shadows	97.54	97.98						
C12	Mud flats	97.39	97.98]									
C13	Water	97.24	98.26]									

Table 6. Accuracy of classification with the proposed deep learning classifier model for KSC and Pavia datasets.

Tables 6 and 7 present the computed classification accuracy for the proposed DBPNN and DRBFNN classifiers across hyperspectral image datasets (KSC, University of Pavia, Salinas, and Indian Pine). Table 6 focuses on KSC and Pavia datasets, revealing that, for KSC, DRBFNN consistently outperforms DBPNN, achieving accuracy rates exceeding 97.5% for classes C6, C8, and C7. Notably, C4, C5, and C13 exhibit prominent accuracy rates of 98.69%, 98.47%, and 98.26%, respectively. Similarly, for the University of Pavia datasets, DRBFNN surpasses DBPNN across all labelled classes, with C7 at 97.85%, C5 at 97.68%, and C1 at 97.65%, achieving overall accuracy higher than 96%. In both KSC and Pavia datasets, the superiority of DRBFNN over Deep BPNN is evident, attributed to the Gaussian activation function. Specifically, for Pavia's C6, DRBFNN achieves a notable 98.56% accuracy. The deep radial basis function classifier consistently demonstrates superior classification for labelled classes in both datasets.

Table 7. Accuracy of classification with the proposed deep learning classifier model for salinas and Indian pine datasets.

	Classification Accuracy (Acc _{cl})										
	Salinas Da	tasets			Indian Pines D	ataset					
Labelled Classes	Class Category	Proposed DBPNN classifier model	Proposed DRBFNN classifier model	Labelled Classes	Class Category	Proposed DBPNN classifier model	Proposed DRBFNN classifier model				
C1	Brocoli green weeds 1	97.33	98.77	C1	Alfalfa	97.84	98.65				
C2	Brocoli green weeds 2	97.59	98.64	C2	Corn-notill	98.03	98.04				
C3	Fallow	96.88	98.31	C3	Corn-mintill	96.98	98.67				
C4	Fallow rough plow	97.41	98.49	C4	Corn	97.15	98.48				
C5	Fallow smooth	97.96	98.68	C5	Grass-pasture	96.41	97.96				
C6	Stubble	96.88	98.69	C6	Grass-trees	98.84	98.61				
C7	Celery	97.43	97.85	C7	Grass-pasture-mowed	97.63	97.51				
C8	Grapes untrained	97.67	98.95	C8	Hay-windrowed	97.54	98.60				
C9	Soil vineyard	96.85	98.86	C9	Oats	96.81	98.74				
C10	Corn senesced green weeds	96.79	98.78	C10	Soybean-notill	98.77	97.95				
C11	Lettuce romaine 4wk	97.38	98.81	C11	Soybean-mintill	98.05	97.99				
C12	Lettuce romaine 5wk	97.59	98.88	C12	Soybean-clean	97.48	98.47				
C13	Lettuce romaine 6wk	97.81	98.98	C13	Wheat	97.66	98.61				
C14	Lettuce romaine 7wk	97.40	98.69	C14	Woods	96.89	97.91				

(Table 7) contd.....

	Classification Accuracy (Acc_{c})											
	Salinas Da	tasets			Indian Pines D	ataset						
Labelled Classes	Class Category	Proposed DBPNN classifier model	Proposed DRBFNN classifier model	Labelled Class Category Class Category Classifier classifier model model								
C15	Vinyard untrained	97.29	98.96	C15	Buildings-Grass-Trees-Drives	97.84	98.04					
C16	Vinyard vertical trellis	98.14	98.75	C16	Stone-Steel-Towers	98.75	98.18					

Table 8. Assessment of mean square error ($Error_{mse}$) utilizing the proposed deep learning classifiers for KSC and Pavia datasets.

	Mean Square Error (Error _{mse})										
	Kennedy Space Ce	entre Datasets			University of F	Pavia Datasets					
Labelled Classes	Class Category	Proposed DBPNN classifier model	Proposed DRBFNN classifier model	Labelled Classes	Class Category	Proposed DBPNN classifier model	Proposed DRBFNN classifier Model				
C1	Scrub	0.0716	0.0526	C1	Asphalt	0.0618	0.0315				
C2	Willow swamp	0.0627	0.0319	C2	Meadows	0.0073	0.0054				
C3	Cabbage palm hammock	0.0865	0.0718	C3	Gravel	0.0196	0.0059				
C4	Cabbage palm/oak hammock	0.0540	0.0112	C4	Trees	0.0095	0.0087				
C5	Slash pine	0.0641	0.0102	C5	Painted metal sheets	0.0078	0.0042				
C6	Oak/broadleaf hammock	0.0927	0.0905	C6	Bare soil	0.0036	0.0019				
C7	Hardwood swamp	0.0681	0.0098	C7	Bitumen	0.00039	0.00018				
C8	Graminoid marsh	0.0731	0.0694	C8	Self-blocking bricks	0.0027	0.0011				
C9	Spartina marsh	0.0548	0.0219								
C10	Cattail marsh	0.0578	0.0369								
C11	Salt marsh	0.0621	0.0199	C9	Shadows	0.00069	0.00046				
C12	Mud flats	0.0692	0.0072								
C13	Water	0.0573	0.0186								

Table 7 displays computed classification accuracy results for Salinas and Indian Pine datasets using the proposed classifiers. On average, the DBPNN and DRBFNN classifiers achieve 97.40% and 98.69% accuracy for Salinas. Notably, DBPNN is most effective for classes C16 (98.14%) and C5 (97.96%) in Salinas. DRBFNN achieves over 98% accuracy for all Salinas class labels, with 97.85% for celery. For Indian Pines, DBPNN and DRBFNN reach mean accuracies of 97.67% and 98.27%, respectively. DBPNN excels for labels C1, C6, C10, C11, and C16 (>98% accuracy). DRBFNN outperforms for C1-C4, C6, C8-C9, C12-C13, C15-C16. Overall, DRBFNN consistently outperforms DBPNN in both Tables 6 and 7, attributed to the Gaussian radial basis activation function with regularization ability.

The classifier underwent training and testing for a specified number of epochs to achieve minimal mean square error, aiming to minimize the error defined in Eq. (20). Tables 8 and 9 show the evaluated mean square error $(Error_{mse})$ during classifier simulation for the four hyperspectral image datasets. In Table 8, the proposed DBPNN and DRBFNN classifiers achieve average mean square errors of 0.0672 and 0.0347 for the KSC datasets and 0.0126 and 0.00659 for the University of Pavia datasets,

respectively. Notably, for both datasets, the new deep radial basis function neural network classifier attains a lower MSE value than the deep back-propagation neural network model. For the Salinas and Indian Pine datasets, the average $Error_{mse}$ is 0.0571 and 0.02334, and 0.040775 and 0.03145, respectively, using the DBPNN and DRBFNN classifier models. The convergence of error values validates the effectiveness of the proposed classifier models, with the DRBFNN classifier demonstrating superiority in hyperspectral image classification compared to the DBPNN classifier.

Fig. (7) illustrates image classification for KSC datasets using the proposed deep learning-based back propagation neural network model and radial basis function neural network model. In Fig. (7a and b), showcase the false color image and RGB image, respectively. Classification outcomes for KSC datasets, employing 3DMWCNN [16], GF+CNN [17], DW-SDA [18], MMS [19], GFO [20], PCA+SSA Classifier [21], DBPNN, and DRBFNN, are presented in Fig. (7c to j). The DRBFNN classifier demonstrates superior classification accuracy for KSC datasets, as evident in Fig. (7j). The unique and superior results achieved with the new classifier are confirmed by the distinctly classified image based on labeled classes.

	Mean Square Error (Error _{mse})										
	Salinas L)atasets			Indian Pine D	atasets					
Labelled Classes	Class Category	Proposed DBPNN Classifier Model	Proposed DRBFNN Classifier Model	Labelled Classes Category		Proposed DBPNN Classifier Model	Proposed DRBFNN Classifier Model				
C1	Brocoli green weeds 1	0.0723	0.0664	C1	Alfalfa	0.0945	0.0823				
C2	Brocoli green weeds 2	0.0852	0.0048	C2	Corn-notill	0.0761	0.0562				
C3	Fallow	0.0104	0.0092	C3	Corn-mintill	0.0349	0.0126				
C4	Fallow rough plow	0.0617	0.0129	C4	Corn	0.0107	0.0085				
C5	Fallow smooth	0.1029	0.0083	C5	Grass-pasture	0.0912	0.0827				
C6	Stubble	0.0713	0.0627	C6	Grass-trees	0.0768	0.0603				
C7	Celery	0.1249	0.0087	C7	Grass-pasture-mowed	0.0066	0.0051				
C8	Grapes untrained	0.0922	0.0256	C8	Hay-windrowed	0.0309	0.0265				
C9	Soil vineyard	0.0602	0.0687	C9	Oats	0.0511	0.0428				
C10	Corn senesced green weeds	0.0105	0.0083	C10	Soybean-notill	0.0104	0.0096				
C11	Lettuce romaine 4wk	0.0561	0.0421	C11	Soybean-mintill	0.0771	0.0542				
C12	Lettuce romaine 5wk	0.0863	0.0049	C12	Soybean-clean	0.0064	0.0037				
C13	Lettuce romaine 6wk	0.0611	0.0418	C13	Wheat	0.0679	0.0455				
C14	Lettuce romaine 7wk	0.0078	0.0029	C14	Woods	0.0059	0.0037				
C15	Vinyard untrained	0.0048	0.0017	C15	Buildings-Grass-Trees-Drives	0.0057	0.0046				
C16	Vinyard vertical trellis	0.0059	0.0045	C16	Stone-Steel-Towers	0.0062	0.0049				

Table 9. Evaluated mean square error ($Error_{mse}$) using proposed deep learning classifiers for salinas and Indian pine datasets.







(a)





(d)

(e)

(**f**) Fig. 7 contd.....



Fig. (7). KSC datasets (a) False color image (b) RGB image. Classification solutions of:
(c) 3DMWCNN [16] (d) GF_CNN [17] (e) DW-SDA [18] (f) MMS [19] (g) GFO [20] (h) PCA+SSA [21] (i) Proposed DBPNN (j) Proposed DRBFNN classifier.





(g)



Fig. (8). University of Pavia datasets (a) False color image (b) RGB image. Classification solutions of: (c) 3DMWCNN [16] (d) GF CNN [17] (e) DW-SDA [18] (f) MMS [19] (g) GFO [20] (h) PCA+SSA [21] (i) Proposed DBPNN (j) Proposed DRBFNN classifier.

Fig. (8) showcases classified images for the University of Pavia datasets utilizing the proposed DBPNN and DRBFNN classifiers developed in this study. In Fig. (8a and **b**), the false color and RGB images are presented, respectively. The classification outcomes for University of Pavia datasets by 3 DMWCNN [16], GF+CNN [17], DW-SDA [18], MMS [19], GFO [20], PCA+SSA [21], DBPNN, and DRBFNN classifiers are displayed in Fig. (8c to j). DRBFNN, featuring Gaussian non-linear activation, achieves superior classification accuracy for the University of Pavia datasets, as evident in Fig. (8j). The image classification based on labeled classes with the new DRBFNN classifier surpasses other compared classifiers.

Fig. (9a,b) illustrates image classification results for Salinas datasets. A comparison of classified images by various classifiers (3DMWCNN [16], GF+CNN [17], DW-SDA [18], MMS [19], GFO [20], PCA+SSA [21], DBPNN, and DRBFNN) is presented from Fig. (9c to j). Notably, in Fig. (9j), the proposed DRBFNN classifier exhibits highly superior classification for Salinas datasets, attributed to the Gaussian non-linear activation function. Similarly, for Indian Pine datasets, Fig. (9j) distinctly showcases the superior performance of the new DRBFNN classifier

compared to all other classifiers considered. The DRBFNN, with Gaussian activation function, achieves better accuracy (Acc_{cl}) and minimized error $(Error_{mse})$ for numerous labelled classes in the Indian Pines dataset, surpassing other classifiers in the comparison set.

5. COMPARATIVE AND STATISTICAL ANALYSIS

In training the newly developed deep learning classifier for hyperspectral image datasets (KSC, University of Pavia, Salinas, and Indian Pine), the data are partitioned into training (60%), testing (20%), and validation (20%) sets. Uniform data distribution is ensured across all sets through basic regression, defining class boundaries uniformly. The proposed deep learning classifiers undergo training, testing, and calibration for all considered datasets. 5-fold cross-validation is employed, dividing the 20% testing data equally into five parts for validation in each iteration (Fig. 10a-j). Fig. (11) illustrates the 5-fold cross-validation process. Accuracy is evaluated and tabulated for all datasets using the proposed models. To validate the superiority of the developed DBPNN and DRBFNN classifiers, comparisons are made with various classifier approaches, including

- 3D multi-resolution wavelet convolutional neural networks [16]
- Gabor filtering and convolutional neural network [17]
- Dual-Window Superpixel Data Augmentation [18]
- Modified-mean-shift-based noisy label detection [19]
- Gradient Feature-Oriented 3-D Domain Adaptation [20]
- PCA and segmented-PCA domain multi-scale 2-D-SSA [21]



Fig. (9). Salinas datasets (a) False color image (b) RGB image. Classification solutions of: (c) 3DMWCNN [16] (d) GF_CNN [17](e) DW-SDA [18] (f) MMS [19] (g) GFO [20] (h) PCA+SSA [21] (i) Proposed DBPNN (j) Proposed DRBFNN classifier.

(i)



(g) (h)



Fig. (10). Indian Pine datasets (**a**) False color image (**b**) RGB image. Classification solutions of: (**c**) 3DMWCNN [16] (**d**) GF_CNN [17](**e**) DW-SDA [18] (**f**) MMS [19] (**g**) GFO [20] (**h**) PCA+SSA [21] (**i**) Proposed DBPNN (**j**) Proposed DRBFNN classifier.



Fig. (11). 5-fold cross-validation for HSI classification.

Table 10. Comparative analysis of evaluated Mean Acc_d with earlier state-of-the-art techniques.

Average Classification Accuracy (%)					
Classifiers for Comparison from State-of-the-art Techniques/Refs.	KSC Datasets	Pavia University Datasets	Salinas Dataset	Indian Pine Datasets	
3DMWCNN classifier [16]	96.22	95.91	97.17	94.28	
GF+CNN approach [17]	97.60	96.95	98.06	82.54	
DW-SDA approach [18]	95.42	93.69	97.04	97.23	
MMS technique [19]	74.43	96.11	90.44	97.13	
GFO learning model [20]	87.09	93.94	92.58	72.51	
PCA+SSA classifier [21]	94.74	97.85	98.64	96.13	
Proposed DBPNN Classifier	97.38	97.25	97.40	97.67	
Proposed DRBFNN Classifier	97.91	98.04	98.69	98.27	

Table **10** presents a comparison of mean classification accuracy across the four hyperspectral image datasets, evaluating the proposed DBPNN and DRBFNN classifiers against state-of-the-art models. For the KSC, Pavia, Salinas, and Indian Pine datasets, the average accuracy (Acc_{cl}) with DBPNN is 97.38%, 97.25%, 97.40%, and 97.67%, and with DRBFNN is 97.91%, 98.04%, 98.69%, and 98.27%, respectively. These results affirm the superior mean classification accuracy of the developed DRBFNN classifier, outperforming techniques and even surpassing the proposed DBPNN. Table **10** records average accuracy values for each dataset, emphasizing the significance of the activation function for improved classifier performance. The distinctive features of each hyperspectral image dataset align with specific deep learning models, ensuring better accuracy metrics with minimal error.

Table 11 details the elapsed training and testing times

during MATLAB simulation for both deep learning classifiers across four hyperspectral image datasets. Comparative analysis reveals that 3DMWCNN, DLEM, and Deep ELM classifiers exhibit higher times than other approaches. Using the developed DBPNN classifier, the KSC dataset, Pavia, Salinas, and Indian Pine exhibit training times of 3.96s, 4.96s, 9.68s, and 6.22s, and testing times of 3.55s, 3.11s, 4.01s, and 3.24s, respectively. The modelled DRBFNN classifier shows shorter training times of 3.01s, 3.81s, 6.25s, and 5.03s and testing times of 2.86s, 2.79s, 3.49s, and 2.99s. Higher-end processors contribute to faster execution, reducing computational time during algorithm training and testing. Additionally, Table 11 outlines the elapsed training and testing epochs, indicating 21, 24, 29, 34, and 15, 13, 17, and 18 epochs for DBPNN across the four datasets. For DRBFNN, the epochs are 17, 21, 27, 29, and 12, 12, 17, and 16 for training and testing across KSC, University of Pavia, Salinas, and Indian Pine Datasets, respectively.

Hyperspectral Image Samples	Existing and Proposed Classifiers for Comparison	Training Time (sec)	Testing Time (sec)	Training Epochs Elapsed	Testing Epochs Elapsed
	3DMWCNN classifier	52.71	19.60	123	37
	GF+CNN approach	26.78	11.76	93	29
	Deep-ELM technique	32.34	4.61	117	51
	DD+SRM classifier	30.98	12.30	63	32
	DW-SDA approach	48.17	8.70	44	26
KSC Datasets	DLEM classifier	62.45	19.81	39	23
	MMS technique	13.62	12.22	52	25
	FCSPN classifier	9.81	9.45	37	19
	GFO learning model	4.22	3.82	25	16
	Proposed DBPNN	3.96	3.55	21	15
	Proposed DRBFNN	3.01	2.86	17	12
	3DMWCNN classifier	36.71	21.45	109	38
	GF+CNN approach	24.97	16.59	77	31
	Deep-ELM technique	18.20	15.56	147	43
Pavia University Datasets	DD+SRM classifier	14.46	9.42	82	45
	DW-SDA approach	27.81	16.11	51	29
	DLEM classifier	32.29	21.13	47	23
	MMS technique	16.75	10.84	38	17
	FCSPN classifier	9.26	7.64	35	17
	GFO learning model	5.29	3.36	27	13
	Proposed DBPNN	4.96	3.11	24	13
	Proposed DRBFNN	3.81	2.79	21	12
	3DMWCNN classifier	56.92	18.47	136	57
	GF+CNN approach	49.26	2.46	112	49
	Deep-ELM technique	27.81	10.27	127	53
	DD+SRM classifier	19.82	9.65	92	37
	DW-SDA approach	21.59	16.38	85	27
Salinas Dataset	DLEM classifier	30.42	20.36	61	38
	MMS technique	36.57	18.75	55	26
	FCSPN classifier	18.33	6.63	48	21
	GFO learning model	12.64	4.58	32	17
	Proposed DBPNN	9.68	4.01	29	17
	Proposed DRBFNN	6.25	3.49	27	17
	3DMWCNN classifier	67.92	18.54	105	51
	GF+CNN approach	50.26	2.85	96	47
	Deep-ELM technique	36.57	14.52	65	34
	DD+SRM classifier	24.19	9.45	88	37
Indian Dino	DW-SDA approach	31.64	7.84	56	29
Ingian Pine Datasets	DLEM classifier	27.84	6.98	72	31
	MMS technique	33.65	9.87	47	26
	FCSPN classifier	16.48	7.01	42	20
	GFO learning model	8.45	3.69	39	18
	Proposed DBPNN	6.22	3.24	34	18
	Proposed DRBFNN	5.03	2.99	29	16

Table 11. Average training and testing execution time with different techniques.

Table **12** presents sensitivity and statistical analysis metrics for the new DBPNN and DRBFNN classifiers across all four HSI datasets. Sensitivity analysis, assessing the impact of input variables on dependent parameters, is conducted by observing changes in training mean square error upon removing inputs [22]. Delta error and average absolute gradient indicate ranking performance and input perturbation monitoring, respectively, and demonstrate minimal values for all datasets using the proposed DBPNN and DRBFNN classifiers. Statistical validation, employing correlation coefficient and determination measure, yields values close to 1 across the tested HSI datasets, affirming the validity of the proposed deep learning classifier algorithm.

The delta error, representing the disparity between target and output values for system input variables,

Dropood		Sensitivity Analysis			Statistical Analysis		
Classifiers	Datasets	Spectral Band and Step Size	Delta Error	Average Absolute Gradient	Correlation Coefficient	Determination Measure	
	KSC Datasets	[5, 50] with step 5	0.0065	0.1980	0.9896	0.9961	
DBPNN Classifier	University of Pavia dataset	[5, 50] with step 5	0.0059	0.1249	0.9937	0.9959	
	Salinas dataset	[10,100] with step 10	0.0061	0.1045	0.9979	0.9890	
	Indian Pine Datasets	[10,100] with step 10	0.0033	0.0992	0.9901	0.9927	
DRBFNN Classifier	KSC Datasets	[5,50] with step 5	0.0057	0.1761	0.9915	0.9966	
	University of Pavia dataset	[5, 50] with step 5	0.0052	0.1096	0.9927	0.9939	
	Salinas dataset	[10,100] with step 10	0.0046	0.0913	0.9936	0.9886	
	Indian Pine Datasets	[10,100] with step 10	0.0029	0.0905	0.9899	0.9903	

Table 12. Sensitivity and statistical analysis of new DL-FTPSVM classifier.

gauges convergence, and model accuracy in the developed deep neural network. Minimal delta error ensures convergence, enhancing generalization and learning. Table 12 reveals delta errors of 0.0057, 0.0052, 0.0046, and 0.0029 for KSC, University of Pavia, Salinas, and Indian Pine datasets, respectively, with the deep radial basis function neural network classifier. These values, within the range of 10^{-3} , affirm minimized error during training, confirming robust learning deep and generalization in the proposed classifiers. The average absolute gradient, derived during the application of gradient descent learning, reflects the error gradient's impact on classification accuracy. Table **12** reports values of 0.1761, 0.1096, 0.0913, and 0.0905 for KSC. University of Pavia, Salinas, and Indian Pine datasets, respectively, with the DRBFNN classifier. The minimal absolute gradient underscores the classifier's effectiveness, which is rooted in the error gradient within the weight update mechanism of the gradient descent learning rule.

CONCLUSION

This case introduces innovative deep learning classifiers, including a back propagation neural network (DBPNN) and a radial basis function neural network (DRBFNN), for hyperspectral image classification. The DBPNN incorporates deep auto-encoders and decoders, featuring a nine-layer architecture, and undergoes training, testing, and validation using KSC, University of Pavia, Salinas, and Indian Pine datasets. The DRBFNN, with a seven-layer architecture and Gaussian activation function, demonstrates superior efficacy in classification accuracy and mean square error during training convergence. Both classifiers surpass previous models in accuracy and error minimization. Notably, the DRBFNN outperforms the DBPNN and other models. Statistical and sensitivitv analvses reveal insights into input perturbations and classified outputs. Future research aims to extend this work by exploring novel deep recurrent neural network classifiers, aiming to simplify structural complexity and leverage memory states from previous lavers. Limitations of this study include the potential limited generalizability of the proposed deep learning models, DBPNN and DRBFNN, beyond tested datasets, as well as uncertainty regarding optimal hyperparameter selection, computational resources, and evaluation metrics capturing the nuances of hyperspectral image classification. To address these limitations, further validation of diverse datasets, sensitivity analyses on hyperparameters, comprehensive computational resource analysis, and exploration of additional evaluation metrics are recommended.

LIST OF ABBREVIATIONS

FFNN = Feed-Forward Neural	Networks
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- DBPNN = Deep Backpropagation Neural Network Classifier
- DRBFNN = Deep Radial Basis Function Neural Network Classifier
- ReLU = Rectified Linear Unit
- KSC = Kennedy Space Centre
- MSE = Mean Square Error

CONSENT FOR PUBLICATION

Not applicable.

AVAILABILITY OF DATA AND MATERIALS

The data and supportive information are available within the article.

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CONFLICT OF INTEREST

The authors declare no conflict of interest, financial or otherwise.

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